



## VGA socket outlet, Q.x, aluminium velvety, lacquered

## **Technical properties**

| Outlet                             | with straight outlet   |
|------------------------------------|--|
| Plug type                          | S-VGA compatible   |
| Connectors / jacks                 | with 15pole D-subminiature jack (front)                      |
| Dimensions                         |  |
| Insertion depth                    | 12 mm  |
| Frequency                          |  |
| Frequency range video              | max. 160 MHz   |
| Screen                             |  |
| Resolution                         | max. 1280 x 1024 px  |
| Materials                          |  |
| Colour                             | aluminium  |
| RAL colour                         | RAL 9006 - White aluminium                                   |
| Material                           | Plastic/meta   |
| Surface appearance                 | velvety  |
| Installation, mounting             |  |
| Installation mode                  | without spreader claws                                       |
| Connection                         |  |
| Type of connection                 | with backside jack for connecting to pre-assembled VGA cable |
| Connection                         | with 15pole D-subminiature double jack                       |
| Equipment                          |  |
| Supporting plate / Supporting ring | with supporting ring   |

| Identification   |                        |
|------------------|------------------------|
| Main design line | Berker Q.1/Q.3/Q.7/Q.9 |

## Instructions

For connecting PCs, notebooks, etc. to display devices such as monitors (including LCD monitors) and projectors.; Observe the instructions of the cable and device manufacturers for maximum VGA cable lengths!; Fränkische: "Multimedia tube" for laying pre-assembled connection cable, Art. no. 294.10.092; Installation recommendation: Kaiser: "Electronic box" for compliance with the permissible bending radii, Art. No. 1068-02 or 9062-74